

48th Paris International Paris Tournament

April 3 – 5 2021 on OGS



How to use Discord during the tournament

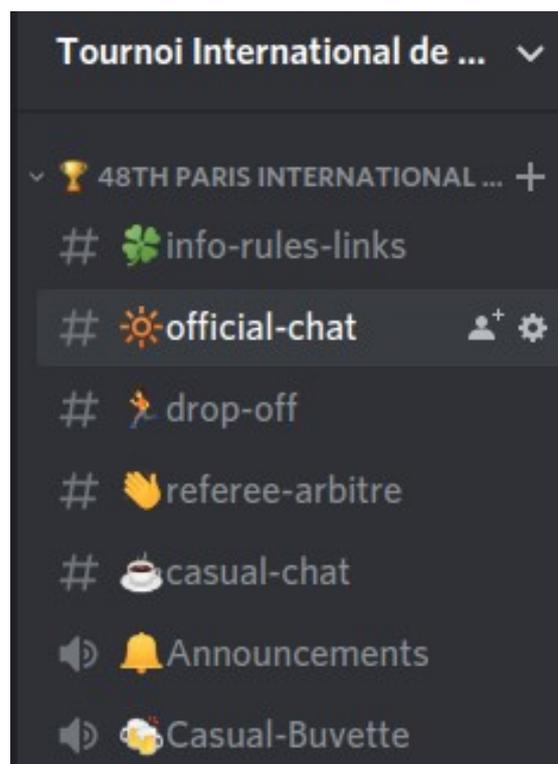
(version 1, 01-04-2021)

We have set up a Discord server for communication during the tournament. Discord is optional for participants but might be helpful to reach out for tournament organisers and referees. You can also use it for text or voice chat between participants. Please join the room, if you have not done yet, through this invitation link:

<https://discord.gg/E8E4GTDMHw>

(You can use Discord directly through your web browser but it is more comfortable to download the Discord application from <https://discord.com/>)

Rooms set up for the tournament



The following text rooms have been created:

info-rules-links : Here you find information like time schedule, rules, links and the manuals. (This room is read-only)

official chat : Here we do official announcement like "Please start your games". You can also interact with organisers.

drop-off : If you need to miss a round (and it was not known before) please leave a message here. Organisers will confirm that your demand was taken into account.

referee-arbitre : If you want to contact a referee use this room. You can also ask questions about rules.

The referee might contact you then in private chat. Please do not accuse players of cheating in public! Referees will analyse games and video recordings.

casual-chat : Use this room for text messages among tournament players.

Announcements : This is a voice room for announcements by the organisers for example at the beginning of each round.

Casual-Buvette : Use this voice room for casual chat among tournament players.

You might miss rooms that you have seen in other tournaments. All information about players, parings and standings will be on the website:

<https://tournoi-de-paris.jeudego.org/>

If everything works as expected, OGS game links and even results will uploaded automatically to the tournament website. You game result should appear a few minutes after you finished the game.